Couatl

Python 2.7.13 Stackless 3.1b3 060516 (default, May 22 2017, 13:45:26) [MSC v.1900 32 bit (Intel)] wxPython 3.0.2.0
couatl v3.2 (build 4057)
log started on Tue Nov 6 10:05:27 2018

connecting to SimConnect...
connected to SimConnect
bglmanx non ready yet, waiting.
connected to bglmanx
Running in mode: Prepar3D v4 (bglmanx setting)

Loading addons
Loading addon common
Added Menu Item "Couatl settings" (id 67)
Addon common loaded
Loading addon LiveUpdate
Added Menu Item "Couatl Live Update" (id 69)
Added Menu SubItem "Disable" (parentId 69, id 70)
Addon LiveUpdate loaded
requesting AddOn list to bglmanx
Added Menu SubItem "Restart Couatl" (parentId 67, id 71)

Added Menu SubItem "Restart Couatl and rebuild airport cache" (parentId 67, id 72)
Added Menu SubItem "Key Mappings..." (parentId 67, id 73)
Added Menu SubItem "Show YouControl Menu Ctrl+F12" (parentId 67, id 77)
Current locale is English_Canada.1252
Initializing audio...
Available devices:
  Generic Software on Speakers (Realtek High Definition Audio)

Couatl
(47656e6572696320536f6674776
17265206f6e2053706561b65727
320285265616c74656b20486967
6820446566696e6974696f6e2041
7564696f29)
Generic Software on Realtek
Digital Output (Realtek High
Definition Audio)
(47656e6572696320536f6674776
17265206f6e205265616c74656b2
044696769746 16c204f757470757
420285265616c74656b20486967
6820446566696e6974696f6e2041
7564696f29)

Couatl
Generic Software on U28E590
(NVIDIA High Definition Audio)
(47656e6572696320536f6674776
17265206f6e2055323845353930 2
0284e5649444941204869676820
446566696e6974696f6e20417564
696f29)
Created OpenAL device: Generic
Software on Speakers (Realtek
High Definition Audio)

Device info:
Major version: 1
Minor version: 1

Couatl
Frequency: 44100
Refresh: 40
Sync: 0
Mono sources: 255
Stereo sources: 1
Extensions:
ALC_ENUMERATE_ALL_EXT
ALC_ENUMERATION_EXT
ALC_EXT_CAPTURE
ALC_EXT_EFX

Context info:
Vendor: Creative Labs Inc.

Couatl
Version: 1.1
Renderer: Software
Extensions: EAX
EAX2.0 EAX3.0 EAX4.0
EAX5.0 EAX3.0EMULATED
EAX4.0EMULATED
AL_EXT_OFFSET
AL_EXT_LINEAR_DISTANCE
AL_EXT_EXPONENT_DISTAN
CE

Using EFX 1.0 extension, with 1
auxiliary send(s)
Using EAX reverb

Added Menu SubItem "Check Live Update" (parentId 69, id 81)
Slew mode False
bglmanx list contains 27 AddOn(s)
Loading addon KCLT
Addon KCLT not installed or missing one or more files, skipping.
Traceback (most recent call last):
  File "<string>", line 79, in loadAddons
  File "<string>", line 37, in importAndCreateInstance

ImportError: No module named KCLT
Loading addon KSDF
Addon KSDF not installed or missing one or more files, skipping.
Traceback (most recent call last):
  File "<string>", line 79, in loadAddons
  File "<string>", line 37, in importAndCreateInstance
ImportError: No module named KSDF
Loading addon OHareX

Addon OHareX not installed or missing one or more files, skipping.
Traceback (most recent call last):
  File "<string>", line 79, in loadAddons
  File "<string>", line 37, in importAndCreateInstance
ImportError: No module named OHareX
Loading addon KDFW
Addon KDFW not installed or missing one or more files, skipping.

Traceback (most recent call last):
  File "<string>", line 79, in loadAddons
  File "<string>", line 37, in importAndCreateInstance
ImportError: No module named KDFW
Loading addon LSGG
Addon LSGG not installed or missing one or more files, skipping.
Traceback (most recent call last):
  File "<string>", line 79, in loadAddons

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  File "<string>", line 37, in
importAndCreateInstance
ImportError: No module named
LSGG
Loading addon f18ag
Addon f18ag not installed or
missing one or more files,
skipping.
Traceback (most recent call last):
  File "<string>", line 79, in
loadAddons
  File "<string>", line 37, in
importAndCreateInstance
ImportError: No module named
```

f18ag
Loading addon GSX
Current sim directory is
C:/Lockheed Martin/Prepar3D v4
Looking for scenery.cfg in
"C:\ProgramData\Virtuali\Couatl\
prepar3dv4\scenery.cfg"
  using "Scenery\World\scenery"
(layer 1)
  using "Scenery\BASE\scenery"
(layer 2)
  using "Scenery\0000\scenery"
(layer 3)
  using "Scenery\0001\scenery"

```
(layer 4)
  using "Scenery\0002\scenery"
(layer 5)
  using "Scenery\0003\scenery"
(layer 6)
  using "Scenery\0004\scenery"
(layer 7)
  using "Scenery\0005\scenery"
(layer 8)
  using "Scenery\0006\scenery"
(layer 9)
  using "Scenery\0007\scenery"
(layer 10)
  using "Scenery\0100\scenery"
```

```
(layer 11)
  using "Scenery\0101\scenery"
(layer 12)
  using "Scenery\0102\scenery"
(layer 13)
  using "Scenery\0103\scenery"
(layer 14)
  using "Scenery\0104\scenery"
(layer 15)
  using "Scenery\0105\scenery"
(layer 16)
  using "Scenery\0106\scenery"
(layer 17)
  using "Scenery\0107\scenery"
```

```
(layer 18)
  using "Scenery\0200\scenery"
(layer 19)
  using "Scenery\0201\scenery"
(layer 20)
  using "Scenery\0202\scenery"
(layer 21)
  using "Scenery\0203\scenery"
(layer 22)
  using "Scenery\0204\scenery"
(layer 23)
  using "Scenery\0205\scenery"
(layer 24)
  using "Scenery\0206\scenery"
```

```
(layer 25)
  using "Scenery\0207\scenery"
(layer 26)
  using "Scenery\0300\scenery"
(layer 27)
  using "Scenery\0301\scenery"
(layer 28)
  using "Scenery\0302\scenery"
(layer 29)
  using "Scenery\0303\scenery"
(layer 30)
  using "Scenery\0304\scenery"
(layer 31)
  using "Scenery\0305\scenery"
```

```
(layer 32)
  using "Scenery\0306\scenery"
(layer 33)
  using "Scenery\0307\scenery"
(layer 34)
  using "Scenery\0400\scenery"
(layer 35)
  using "Scenery\0401\scenery"
(layer 36)
  using "Scenery\0402\scenery"
(layer 37)
  using "Scenery\0403\scenery"
(layer 38)
  using "Scenery\0404\scenery"
```

(layer 39)
  using "Scenery\0405\scenery"
(layer 40)
  using "Scenery\0406\scenery"
(layer 41)
  using "Scenery\0407\scenery"
(layer 42)
  using "Scenery\0500\scenery"
(layer 43)
  using "Scenery\0501\scenery"
(layer 44)
  using "Scenery\0502\scenery"
(layer 45)
  using "Scenery\0503\scenery"

```
(layer 46)
  using "Scenery\0504\scenery"
(layer 47)
  using "Scenery\0505\scenery"
(layer 48)
  using "Scenery\0506\scenery"
(layer 49)
  using "Scenery\0507\scenery"
(layer 50)
  using "Scenery\0600\scenery"
(layer 51)
  using "Scenery\0601\scenery"
(layer 52)
  using "Scenery\0602\scenery"
```

```
(layer 53)
  using "Scenery\0603\scenery"
(layer 54)
  using "Scenery\0604\scenery"
(layer 55)
  using "Scenery\0605\scenery"
(layer 56)
  using "Scenery\0606\scenery"
(layer 57)
  using "Scenery\0607\scenery"
(layer 58)
  using "Scenery\0700\scenery"
(layer 59)
  using "Scenery\0701\scenery"
```

```
(layer 60)
  using "Scenery\0702\scenery"
(layer 61)
  using "Scenery\0703\scenery"
(layer 62)
  using "Scenery\0704\scenery"
(layer 63)
  using "Scenery\0705\scenery"
(layer 64)
  using "Scenery\0706\scenery"
(layer 65)
  using "Scenery\0707\scenery"
(layer 66)
  using "Scenery\0800\scenery"
```

```
(layer 67)
  using "Scenery\0801\scenery"
(layer 68)
  using "Scenery\0802\scenery"
(layer 69)
  using "Scenery\0803\scenery"
(layer 70)
  using "Scenery\0804\scenery"
(layer 71)
  using "Scenery\0805\scenery"
(layer 72)
  using "Scenery\0806\scenery"
(layer 73)
  using "Scenery\0807\scenery"
```

```
(layer 74)
  using "Scenery\0900\scenery"
(layer 75)
  using "Scenery\0901\scenery"
(layer 76)
  using "Scenery\0902\scenery"
(layer 77)
  using "Scenery\0903\scenery"
(layer 78)
  using "Scenery\0904\scenery"
(layer 79)
  using "Scenery\0905\scenery"
(layer 80)
  using "Scenery\0906\scenery"
```

```
(layer 81)
  using "Scenery\0907\scenery"
(layer 82)
  using "Scenery\1000\scenery"
(layer 83)
  using "Scenery\1001\scenery"
(layer 84)
  using "Scenery\1002\scenery"
(layer 85)
  using "Scenery\1003\scenery"
(layer 86)
  using "Scenery\1004\scenery"
(layer 87)
  using "Scenery\1005\scenery"
```

```
(layer 88)
  using "Scenery\1006\scenery"
(layer 89)
  using "Scenery\1007\scenery"
(layer 90)
  using "Scenery\1100\scenery"
(layer 91)
  using "Scenery\1101\scenery"
(layer 92)
  using "Scenery\1102\scenery"
(layer 93)
  using "Scenery\1103\scenery"
(layer 94)
  using "Scenery\1104\scenery"
```

```
(layer 95)
  using "Scenery\1105\scenery"
(layer 96)
  using "Scenery\1106\scenery"
(layer 97)
  using "Scenery\1107\scenery"
(layer 98)
  using "Scenery\NAMC\scenery"
(layer 99)
  using "Scenery\NAME\scenery"
(layer 100)
  using "Scenery\NAMW\scenery"
(layer 101)
  using
```

"Scenery\Cities\LasVegas\scenery
" (layer 102)
  using "Scenery\Global\scenery"
(layer 103)
  using
"Scenery\Cities\Reno\scenery"
(layer 104)
  using
"Scenery\Cities\Istanbul\scenery"
(layer 105)
  using
"Scenery\Cities\Longleat\scenery"
(layer 106)
  using

"Scenery\Cities\Berlin\scenery" (layer 107)
  using "Scenery\Cities\Edwards_AFB\scenery" (layer 108)
  using "Scenery\Cities\Eglin\scenery" (layer 109)
  using "Scenery\Cities\KORL_OrlandoExecutive\scenery" (layer 110)
  using "Scenery\Cities\KLFI_Langley_AFB\scenery" (layer 111)

using "Scenery\Cities\FortRucker\scenery" (layer 112)
using "Scenery\Cities\Iwakuni\scenery" (layer 113)
using "Scenery\Cities\TwentyNine_Palms\scenery" (layer 114)
using "Scenery\Cities\Washington_DC\scenery" (layer 115)
using "ORBX\FTX_GLOBAL\FTX_FT

XG_AIRPORTS\scenery" (layer 116)
  using "ORBX\FTX_NA\FTX_NA_SCA08_CUSTOM\scenery" (layer 117)
  using "ORBX\FTX_NA\FTX_NA_SCA07_MESH\scenery" (layer 118)
  using "ORBX\FTX_NA\FTX_NA_SCA06_CVX\scenery" (layer 119)
  using "ORBX\FTX_NA\FTX_NA_SC

A05_SCENERY\scenery" (layer 120)
  using "ORBX\FTX_NA\FTX_NA_SAK08_CUSTOM\scenery" (layer 121)
  using "ORBX\FTX_NA\FTX_NA_SAK07_MESH\scenery" (layer 122)
  using "ORBX\FTX_NA\FTX_NA_SAK06_CVX\scenery" (layer 123)
  using "ORBX\FTX_NA\FTX_NA_SA

K05_SCENERY\scenery" (layer 124)
  using "ORBX\FTX_NA\FTX_NA_PNW08_CUSTOM\scenery" (layer 125)
  using "ORBX\FTX_NA\FTX_NA_PNW07_MESH\scenery" (layer 126)
  using "ORBX\FTX_NA\FTX_NA_PNW06_CVX\scenery" (layer 127)
  using "ORBX\FTX_NA\FTX_NA_PN

W05_SCENERY\scenery" (layer 128)
  using "ORBX\FTX_NA\FTX_NA_PFJ08_CUSTOM\scenery" (layer 129)
  using "ORBX\FTX_NA\FTX_NA_PFJ07_MESH\scenery" (layer 130)
  using "ORBX\FTX_NA\FTX_NA_PFJ06_CVX\scenery" (layer 131)
  using "ORBX\FTX_NA\FTX_NA_PFJ

05_SCENERY\scenery" (layer 132)
  using "ORBX\FTX_NA\FTX_NA_NRM08_CUSTOM\scenery" (layer 133)
  using "ORBX\FTX_NA\FTX_NA_NRM07_MESH\scenery" (layer 134)
  using "ORBX\FTX_NA\FTX_NA_NRM06_CVX\scenery" (layer 135)
  using "ORBX\FTX_NA\FTX_NA_NR

M05_SCENERY\scenery" (layer 136)
  using "ORBX\FTX_NA\FTX_NA_NCA08_CUSTOM\scenery" (layer 137)
  using "ORBX\FTX_NA\FTX_NA_NCA07_MESH\scenery" (layer 138)
  using "ORBX\FTX_NA\FTX_NA_NCA06_CVX\scenery" (layer 139)
  using "ORBX\FTX_NA\FTX_NA_NC

A05_SCENERY\scenery" (layer 140)
  using "ORBX\FTX_NA\FTX_AA_PAKT\scenery" (layer 141)
  using "ORBX\FTX_NA\FTX_AA_PAJN\scenery" (layer 142)
  using "ORBX\FTX_NA\FTX_AA_PAEN\scenery" (layer 143)
  using "ORBX\FTX_NA\FTX_AA_KTVL\scenery" (layer 144)

using "ORBX\FTX_NA\FTX_AA_KSAN\scenery" (layer 145)

using "ORBX\FTX_NA\FTX_AA_KPSP\scenery" (layer 146)

using "ORBX\FTX_NA\FTX_AA_CEJ4\scenery" (layer 147)

using "ORBX\FTX_AU\FTXAA_ORBXLIBS\scenery" (layer 148)

using "Scenery\Bathymetry\scenery"

(layer 149)
  using "C:\Lockheed Martin\Prepar3D v4\Addon Scenery\scenery" (layer 150)
  using "C:\Program Files (x86)\Addon Manager\FsDreamTeam\PHNL\Scenery" (layer 151)
  using "C:\Program Files (x86)\Addon Manager\FsDreamTeam\CYVR\Scenery" (layer 152)
  using "C:\Program Files (x86)\Addon

Manager\FsDreamTeam\Exclude\
Scenery" (layer 153)
  using "C:\Program Files
(x86)\Addon
Manager\FsDreamTeam\KLAX_
V2\Scenery" (layer 154)
  using "C:\Program Files
(x86)\Addon
Manager\FsDreamTeam\KIAH\Sc
enery" (layer 155)
  using "C:\Program Files
(x86)\Addon
Manager\FsDreamTeam\PHKO\S
cenery" (layer 156)

using "C:\Program Files (x86)\Addon Manager\FsDreamTeam\PHOG\Scenery" (layer 157)
using "C:\Program Files (x86)\Addon Manager\FsDreamTeam\PHTO\Scenery" (layer 158)
using "C:\Program Files (x86)\Addon Manager\FsDreamTeam\PHLI\Scenery" (layer 159)
using "C:\Program Files (x86)\Addon

Manager\FsDreamTeam\KJFK\Scenery" (layer 160)
  using "C:\Program Files (x86)\Addon Manager\Flightbeam\KPHX\Scenery" (layer 161)
airportCacheOptimizeSearch enabled, excluding files larger than 2000000 bytes
Airport cache loaded successfully
SharedMemInterface connected
Added Menu Item "GSX" (id 82)
Added Menu SubItem "Disable" (parentId 82, id 83)

Addon GSX loaded
Loading addon
GSX.DLC.Jetways
Addon GSX.DLC.Jetways loaded
Loading addon HAWAII1
Addon HAWAII1 not installed or
missing one or more files,
skipping.
Traceback (most recent call last):
  File "<string>", line 79, in
loadAddons
  File "<string>", line 37, in
importAndCreateInstance
ImportError: No module named

```
HAWAII1
Loading addon HAWAII2
Addon HAWAII2 not installed or
missing one or more files,
skipping.
Traceback (most recent call last):
  File "<string>", line 79, in
loadAddons
  File "<string>", line 37, in
importAndCreateInstance
ImportError: No module named
HAWAII2
Loading addon PHNL
Addon PHNL loaded
```

Loading addon JFK
Addon JFK not installed or missing one or more files, skipping.
Traceback (most recent call last):
  File "<string>", line 79, in loadAddons
  File "<string>", line 37, in importAndCreateInstance
ImportError: No module named JFK
Loading addon JFK2
Addon JFK2 loaded
Loading addon KFLL

Addon KFLL not installed or missing one or more files, skipping.
Traceback (most recent call last):
  File "<string>", line 79, in loadAddons
  File "<string>", line 37, in importAndCreateInstance
ImportError: No module named KFLL
Loading addon KIAH
Addon KIAH loaded
Loading addon KLAS
Addon KLAS not installed or

missing one or more files,
skipping.
Traceback (most recent call last):
  File "<string>", line 79, in
loadAddons
  File "<string>", line 37, in
importAndCreateInstance
ImportError: No module named
KLAS
Loading addon KLAX
Addon KLAX loaded
Loading addon KMEM
Addon KMEM not installed or
missing one or more files,

skipping.
Traceback (most recent call last):
  File "<string>", line 79, in loadAddons
  File "<string>", line 37, in importAndCreateInstance
ImportError: No module named KMEM
Loading addon CYVR
Addon CYVR loaded
Loading addon XPOI
Addon XPOI not installed or missing one or more files, skipping.

Traceback (most recent call last):
  File "<string>", line 79, in loadAddons
  File "<string>", line 37, in importAndCreateInstance
ImportError: No module named XPOI
Loading addon ZurichX
Addon ZurichX not installed or missing one or more files, skipping.
Traceback (most recent call last):
  File "<string>", line 79, in loadAddons

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  File "<string>", line 37, in
importAndCreateInstance
ImportError: No module named
ZurichX
Loading addon KSFO
Addon KSFO not installed or
missing one or more files,
skipping.
Traceback (most recent call last):
  File "<string>", line 79, in
loadAddons
  File "<string>", line 37, in
importAndCreateInstance
ImportError: No module named
```

```
KSFO
Loading addon KPHX
Addon KPHX loaded
Loading addon KIAD
Addon KIAD not installed or
missing one or more files,
skipping.
Traceback (most recent call last):
  File "<string>", line 79, in
loadAddons
  File "<string>", line 37, in
importAndCreateInstance
ImportError: No module named
KIAD
```

Loading addon KDEN
Addon KDEN not installed or missing one or more files, skipping.
Traceback (most recent call last):
  File "<string>", line 79, in loadAddons
  File "<string>", line 37, in importAndCreateInstance
ImportError: No module named KDEN
Loading addon KSFOHD
Addon KSFOHD not installed or missing one or more files,

skipping.
Traceback (most recent call last):
  File "<string>", line 79, in loadAddons
  File "<string>", line 37, in importAndCreateInstance
ImportError: No module named KSFOHD
Loading addon ENBR
Addon ENBR not installed or missing one or more files, skipping.
Traceback (most recent call last):
  File "<string>", line 79, in

```
loadAddons
  File "<string>", line 37, in
importAndCreateInstance
ImportError: No module named
ENBR
Starting system monitors
Added Menu SubItem
"Settings..." (parentId 82, id 91)
Added Menu SubItem "Customize
aircraft..." (parentId 82, id 92)
Added Menu SubItem "Show
GSX Menu by-passing
YouControl        Caps_Lock"
(parentId 82, id 94)
```

Loading aircraft data from Airplanes\Carenado EMB505_Phenom 300
[KCLT] P3D V3 Mode objects enabled
[KIAH] jetway in use FSDT_SODE_JW2
Loading airport PHOG from C:\Program Files (x86)\Addon Manager\FsDreamTeam\PHOG\Scenery\AFX_PHOG.BGL
Using airport customization from GSX.airports.phog_fsdt
Loading user customizations from

C:\Users\Larry London\AppData\Roaming\Virtuali/GSX\phog-njslwp.ini
Using aircraft data from SimConnect
reset FSDT_GSX_DEICING_STATE 0.0
reset FSDT_GSX_DEICING_TYPE 0.0
reset FSDT_GSX_NUMPASSENGERS 0.0

reset FSDT_GSX_BATTERY_VOLTAGE 0.0
reset FSDT_GSX_FUEL_PRICE 0.0
User collision geometries reloaded
Changed AVATAR id (6)
Avatar mode False
Slew mode False
Added Menu SubItem "Customize airport positions..." (parentId 82, id 99)
Added GSX customized bgl

jetway for Gate 1
Added GSX customized bgl
jetway for Gate 5
Added GSX customized bgl
jetway for Gate 7
Added GSX customized bgl
jetway for Gate 9
Added GSX customized bgl
jetway for Gate 11
Added GSX customized bgl
jetway for Gate 13
Added GSX customized bgl
jetway for Gate 15
Added GSX customized bgl

jetway for Gate 17
Added GSX customized bgl
jetway for Gate 19
Added GSX customized bgl
jetway for Gate 21
Added GSX customized bgl
jetway for Gate 23
Added GSX customized bgl
jetway for Gate 29
Added GSX customized bgl
jetway for Gate 39
Added GSX customized bgl
jetway for Gate 35
Added GSX customized bgl

Couatl
jetway for Gate 33
Added GSX customized bgl
jetway for Gate 27
disconnected from SimConnect.